

**MARK SCHEME for the October/November 2008 question paper**

**0606 ADDITIONAL MATHEMATICS**

**0606/02**

Paper 2, maximum raw mark 80

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began.

All Examiners are instructed that alternative correct answers and unexpected approaches in candidates' scripts must be given marks that fairly reflect the relevant knowledge and skills demonstrated.

Mark schemes must be read in conjunction with the question papers and the report on the examination.

- CIE will not enter into discussions or correspondence in connection with these mark schemes.

CIE is publishing the mark schemes for the October/November 2008 question papers for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level syllabuses and some Ordinary Level syllabuses.

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## Mark Scheme Notes

Marks are of the following three types:

**M** Method mark, awarded for a valid method applied to the problem. Method marks are not lost for numerical errors, algebraic slips or errors in units. However, it is not usually sufficient for a candidate just to indicate an intention of using some method or just to quote a formula; the formula or idea must be applied to the specific problem in hand, e.g. by substituting the relevant quantities into the formula. Correct application of a formula without the formula being quoted obviously earns the M mark and in some cases an M mark can be implied from a correct answer.

**A** Accuracy mark, awarded for a correct answer or intermediate step correctly obtained. Accuracy marks cannot be given unless the associated method mark is earned (or implied).

**B** Accuracy mark for a correct result or statement independent of method marks.

- When a part of a question has two or more "method" steps, the M marks are generally independent unless the scheme specifically says otherwise; and similarly when there are several B marks allocated. The notation DM or DB (or dep\*) is used to indicate that a particular M or B mark is dependent on an earlier M or B (asterisked) mark in the scheme. When two or more steps are run together by the candidate, the earlier marks are implied and full credit is given.
- The symbol  $\surd$  implies that the A or B mark indicated is allowed for work correctly following on from previously incorrect results. Otherwise, A or B marks are given for correct work only. A and B marks are not given for fortuitously "correct" answers or results obtained from incorrect working.
- Note: B2 or A2 means that the candidate can earn 2 or 0.  
B2, 1, 0 means that the candidate can earn anything from 0 to 2.

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The following abbreviations may be used in a mark scheme or used on the scripts:

AG	Answer Given on the question paper (so extra checking is needed to ensure that the detailed working leading to the result is valid)
BOD	Benefit of Doubt (allowed when the validity of a solution may not be absolutely clear)
CAO	Correct Answer Only (emphasising that no "follow through" from a previous error is allowed)
ISW	Ignore Subsequent Working
MR	Misread
PA	Premature Approximation (resulting in basically correct work that is insufficiently accurate)
SOS	See Other Solution (the candidate makes a better attempt at the same question)

### Penalties

MR -1	A penalty of MR -1 is deducted from A or B marks when the data of a question or part question are genuinely misread and the object and difficulty of the question remain unaltered. In this case all A and B marks then become "follow through $\sqrt{}$ " marks. MR is not applied when the candidate misreads his own figures – this is regarded as an error in accuracy.
OW -1,2	This is deducted from A or B marks when essential working is omitted.
PA -1	This is deducted from A or B marks in the case of premature approximation.
S -1	Occasionally used for persistent slackness – usually discussed at a meeting.
EX -1	Applied to A or B marks when extra solutions are offered to a particular equation. Again, this is usually discussed at the meeting.

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1	$A^{-1} = \frac{1}{10} \begin{pmatrix} 4 & -6 \\ -7 & 13 \end{pmatrix}$	B1+B1	
	evaluate $A^{-1} \begin{pmatrix} 41 \\ 24 \end{pmatrix}$	M1	
	$x = 2, y = 2.5$	A1	[4]
2	$k(2x-9)^2$	M1	
	$6(2x-9)^2$	A1	
	substitute $x = 7$ and $\frac{dx}{dt} = 4$ into $\frac{dy}{dt} = \frac{dy}{dx} \times \frac{dx}{dt}$	M1	
	600	A1	[4]
3	eliminate $y$	M1	
	use $b^2 - 4ac$ or $b^2 * 4ac$	DM1	
	$m^2 + 10m - 39 * 0$ or $(5+m)^2 * 64$	A1	
	factorise 3 term quadratic in $m$ or take square root	M1	
	$-13 < m < 3$	A1	[5]
4	(i) $\frac{d}{dx}(\ln x) = \frac{1}{x}$	B1	
	$1 + \ln x$	B1	
	(ii) $\int (1 + \ln x) dx = x \ln x + c$	M1	
	$\int \ln x dx = x \ln x - \int 1 dx + c$	M1	
	$x \ln x - x + c$	A1	[5]
5	(i) express as powers of 2 (or 4 or 8)	M1	
	applies rules of indices $[2x - (5-x) = 4x - 3(x-3)]$	DM1	
	7	A1	
(ii)	$\lg(2y+10) + \lg y = \lg\{y(2y+10)\}$ or $2 = \lg 100$	B1	
	$2y^2 + 10y = 100$ oe	B1	
	5 only	B1	[6]

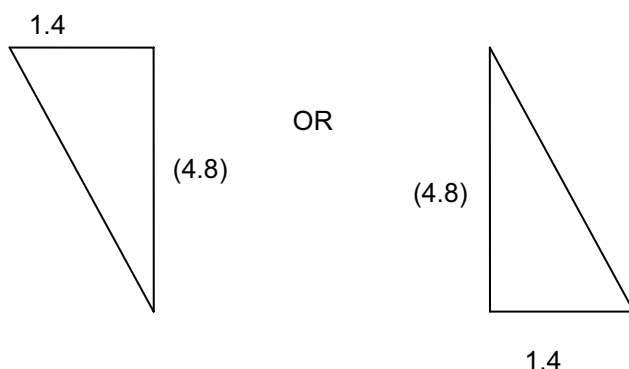
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6 (a) 10, 3 and 15 B1  
multiply 3 values M1  
450 A1

(b)  $4 \times (5 \times 4 \times 3)$  B1+B1  
240 B1

[6]

7 (i) speed of travel = 4.8 or distance downstream = 14 B1



draw right angle triangle with 1.4 and (4.8) at  $90^\circ$  B1  
 $\sqrt{1.4^2 + (4.8)^2}$  M1  
5 A1

(ii)  $\tan^{-1} \frac{(4.8)}{1.4}$  oe M1  
73.7 or 1.29 radians A1

[6]

8 (i) 5 B1

(ii) 180 or  $\pi$  B1

(iii) 8 and  $-2$  B1+B1

correct start and endpoints B1

2 cycles in 0 to  $2\pi$  B1

correct max and min points B1

[7]

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- 9 eliminate  $y$  (or  $x$ ) M1  
 $7x^2 - 42x + 35 = 0$  (or  $7y^2 + 42y - 49 = 0$ ) oe A1  
solve 3 term quadratic M1  
 $x = 1$  and 5 (or  $y = -7$  and 1) A1  
find second coordinates M1  
find mid-point M1  
use  $m_{AB}$ ,  $m_1 m_2 = -1$  and coordinates of a point M1  
 $y + 3 = -\frac{1}{2}(x - 3)$  or  $x + 2y + 3 = 0$  or  $y = -\frac{1}{2}x - \frac{3}{2}$  A1

[8]

- 10 (i)  $\frac{dy}{dx} = 3x^2 - 16x + 16$  B1  
equate to 0 and solve 3 term quadratic M1  
 $x = 4, y = 0$  A1 AG  
 $x = \frac{4}{3}, y = 9\frac{13}{27}$  or  $\frac{256}{27}$  or 9.48 or 9.5 A1

- (ii) integrate M1  
 $\frac{x^4}{4} - \frac{8x^3}{3} + 8x^2$  A1  
use limits of 4 (and 0) DM1  
 $21\frac{1}{3}$  or 21.3 A1

[8]

- 11 (i) plot  $xy$  against  $1/x$  with linear scales M1  

$xy$	4.5	3.24	2.82	2.64
$1/x$	0.5	0.25	0.17	0.125

A2, 1, 0

- (ii) attempt at gradient using plotted points DM1  
 $5 \pm 0.2$  A1  
intercept  $2 \pm 0.1$  B1  
(or A1 if calculated from  $y = mx + c$ )  
use  $Y = mX + c$  in correct way M1  
 $y = \frac{5}{x^2} + \frac{2}{x}$  or  $y = \frac{5+2x}{x^2}$  or  $y = \frac{1}{x}\left(\frac{5}{x} + 2\right)$  A1✓

- (iii) read from graph or substitute in formula to find  $x$  M1  
 $x = 2.5 \pm 0.2$  A1  
 $y = 1.6 \pm 0.1$  A1

[11]

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**12 EITHER**

(i)  $\frac{OC}{2} = \cos 0.6$  or  $OC = 2 \cos 0.6$  or  $\frac{OC}{\sin 0.97} = \frac{2}{\sin \frac{\pi}{2}}$  M1

1.65 A1

$CD = 2 \sin 0.6$  or  $CD = \sqrt{OD^2 - OC^2}$  M1

1.13 A1

(ii)  $6 \times 0.6$  B1

complete plan  $CD + 4 + r\theta + (6 - 1.65)$  M1

13.1 A1

(iii)  $\frac{1}{2} \times 6^2 \times 0.6$  B1

complete plan  $\frac{1}{2} r^2 \theta - \frac{1}{2} \times OC \times CD$  M1

9.87 A1

[10]

**OR**

(i)  $2t^2 - 12t + 16$  B1+B1+B1

equate to 0 and solve quadratic for 2 values M1

2 and 4 A1

(ii)  $s = \int v \, dt$  M1

$\frac{2}{3}t^3 - 6t^2 + 16t$  A 2, 1, 0√

use limits and subtract DM1

$2\frac{2}{3}$  or 2.67 A1

[10]